
Evolutionary Design Of Complex Software (EDCS)

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The Problem

- **DoD depends on large, complex software systems**
- **These systems must evolve over time**
- **Today: Even small software changes can have unintended and far reaching effects**
 - Global implications must be analyzed
 - Entire system must be retested and recertified
- **Impact of present approach:**
 - Change is slow, error prone, and cumbersome
 - Cost of change is proportional to size of system (or worse), not size of change



EDCS Technical Approach

**Design
Management**

**Test and
Recertification**

Architecture

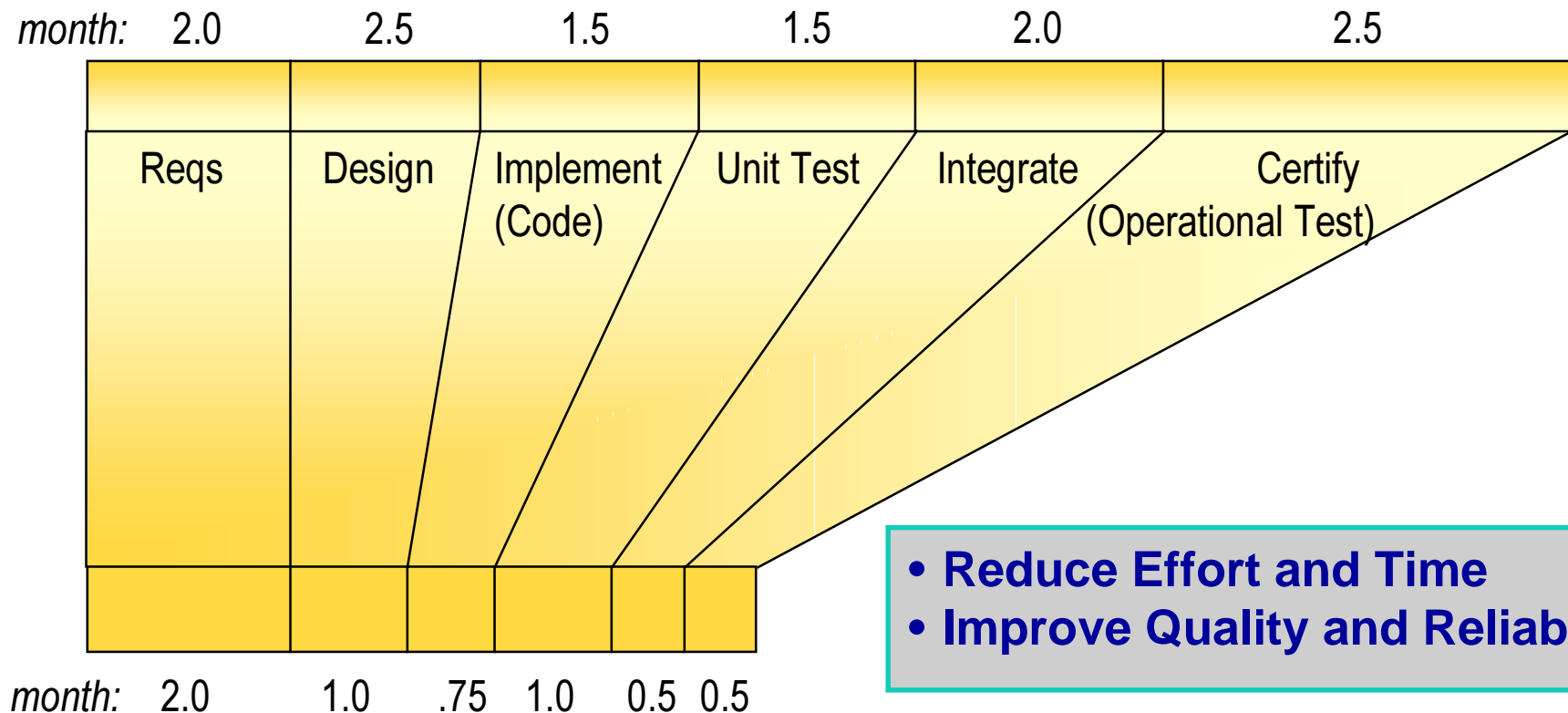
~~**Incremental
change incurs
incremental
cost!**~~

**Disciplined
Construction**



B-2 Software Release Cycle Example

Cut Cycle Time in Half





EDCS Life Cycle Cost Savings

Activity	% of effort	% savings	Approach
Archeology	50	90	Use of standard architectures and notations, design reuse, rapid prototyping
Requirements/Analysis	6	20	Standard architectures, analysis reuse, rapid prototyping
Design	6	50	Design and analysis reuse
Code	6	95	Code reuse, automated generation / composition
Test	12	90	Incremental testing, Formal Methods ("correct by construction")
Redo	10	75	Automated generation/composition
Documentation	10	95	Standard notations are "self documenting"

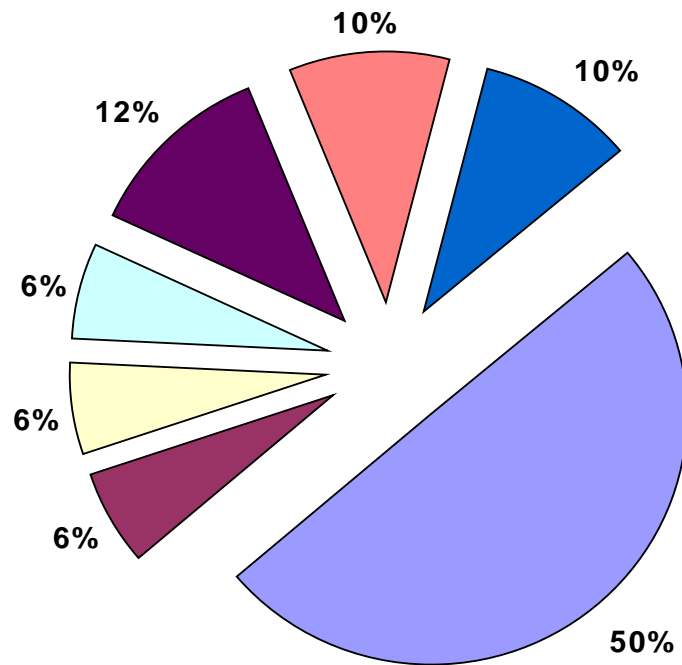
Total savings objective 80%+



Cost Saving and Shifting

80% Overall Reduction (circles not to scale)

- Proportionally more “thinking” time
 - Requirements
 - Design



Before EDCS

Archeology

Requirements/
Analysis

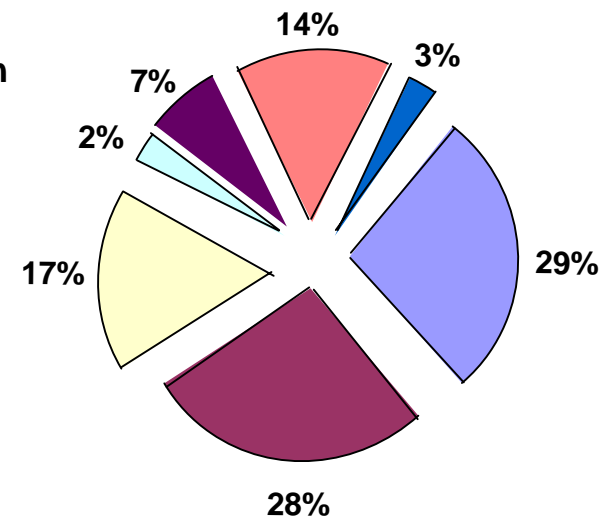
Design

Code

Test

Redo

Documentation



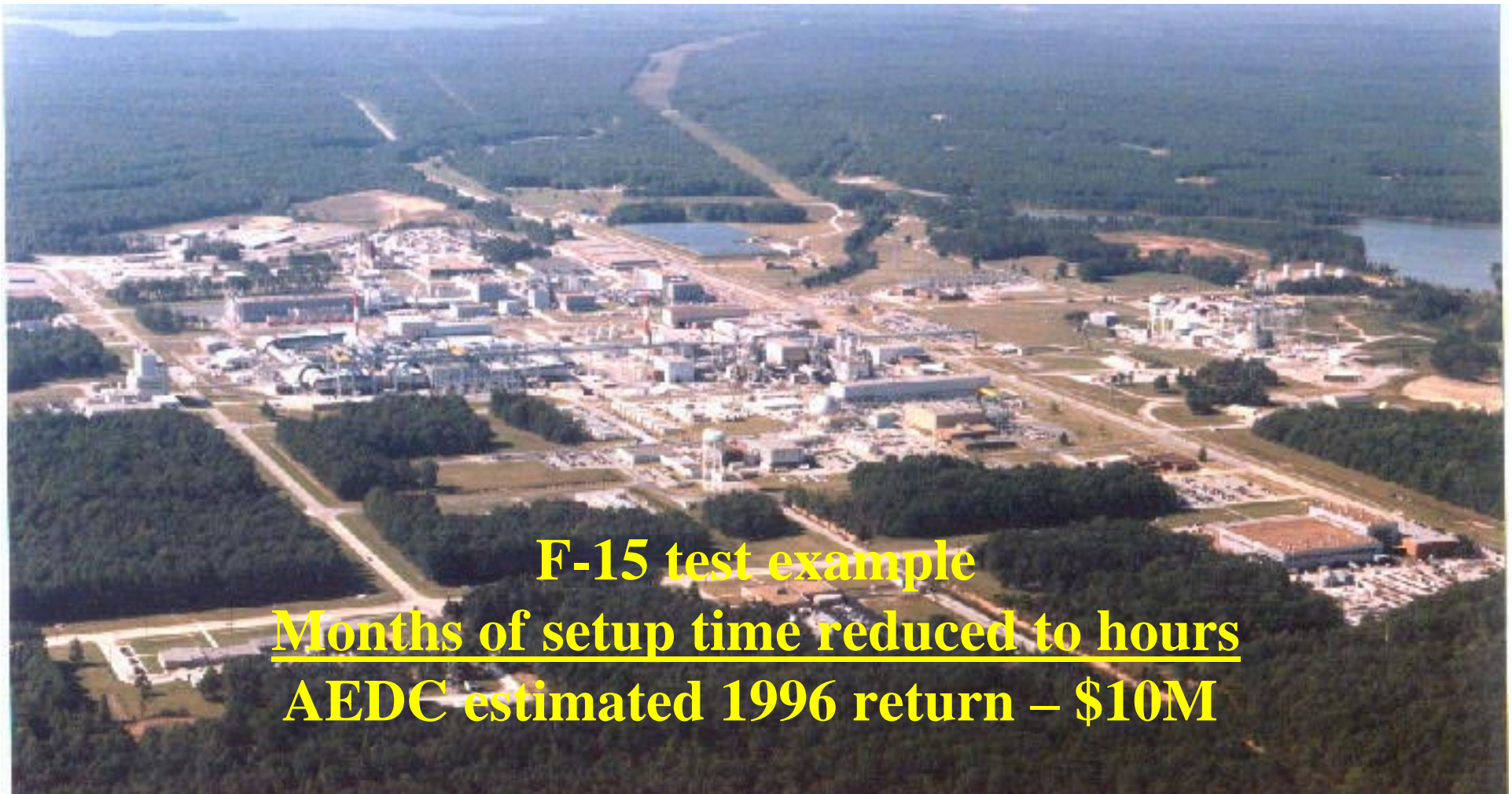
After EDCS



Shortening Cycle Time



Package



F-15 test example
Months of setup time reduced to hours
AEDC estimated 1996 return – \$10M



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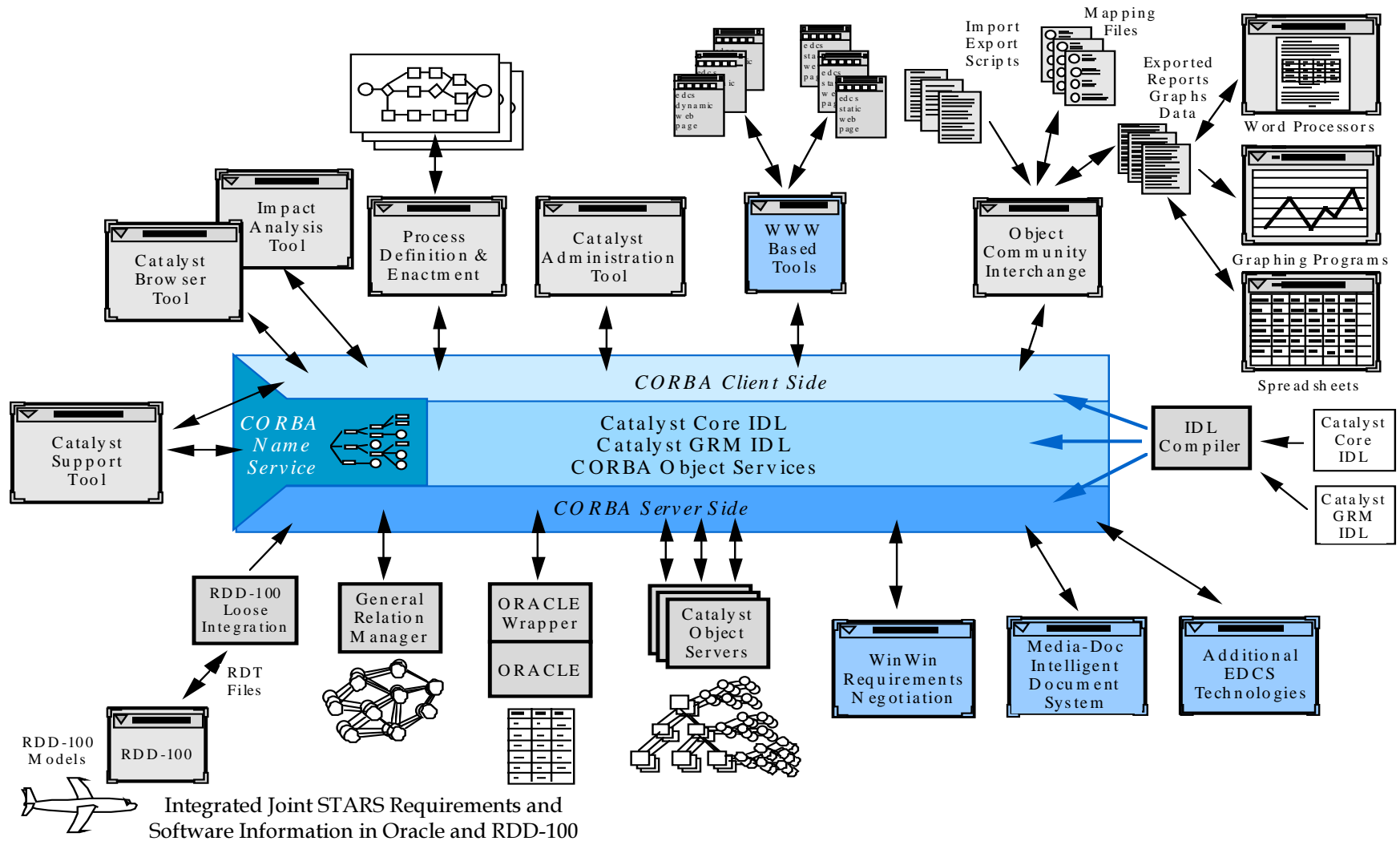


Design Management

- **Requirement:**
 - Rapid identification of components affected by a proposed change
- **Today:**
 - System level design rationale not captured
 - **Design-time analyses are lost**
 - Component design information is dispersed
 - **Difficult to access**
 - **Not consistent**
- **EDCS Approach**
 - Design Web
 - Automate capture of design rationale



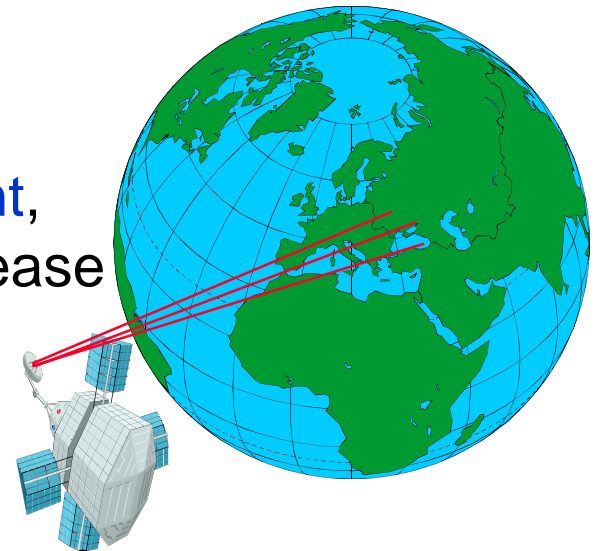
Design Web





What's Exciting: Design Management

- Collaboration environment supporting rationale capture, management and evolution
- Methodology and tools to develop mission scenarios and issue-based analyses of alternatives
- Reverse engineering: Automated extraction of behavior and structure
- Generation of design explanations specific to individual user tasks and needs
- Access to legacy design databases
- Distributed Configuration Management, including versioning and software release management





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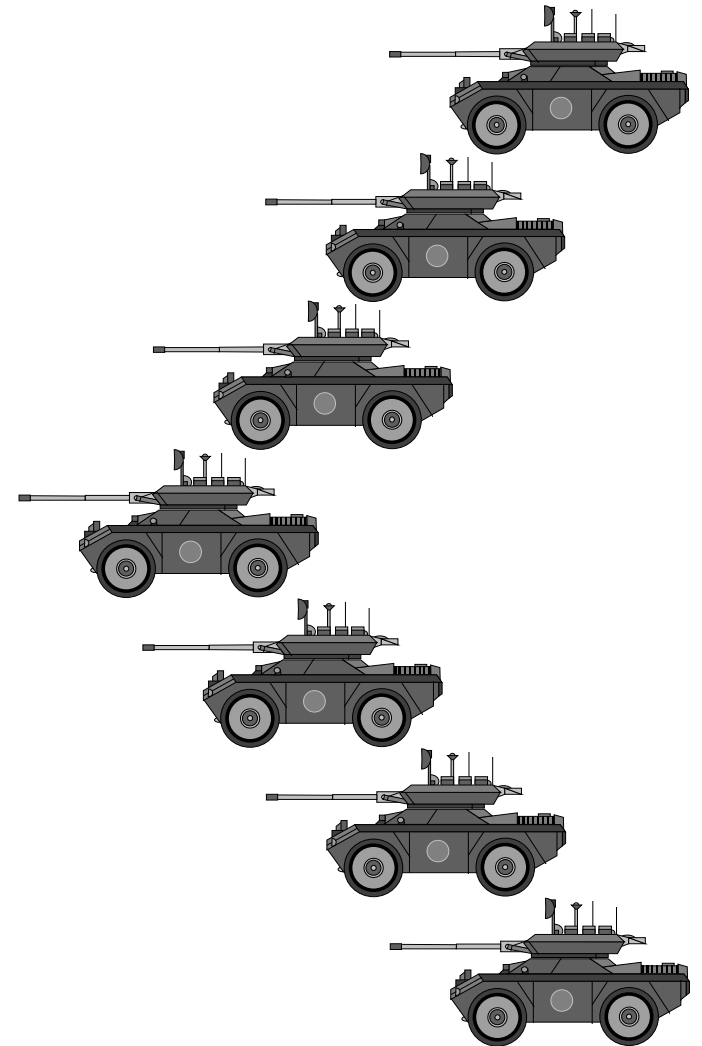


Disciplined Construction

- **Requirement – Ability to make isolated changes without chaotic effects**
- **Problem today**
 - Lack rigorous means to isolate components and analyze interactions
 - Programmers make mistakes
- **Approach**
 - New technologies to specify / analyze components and their interactions
 - Automated composition and generation of code from specifications

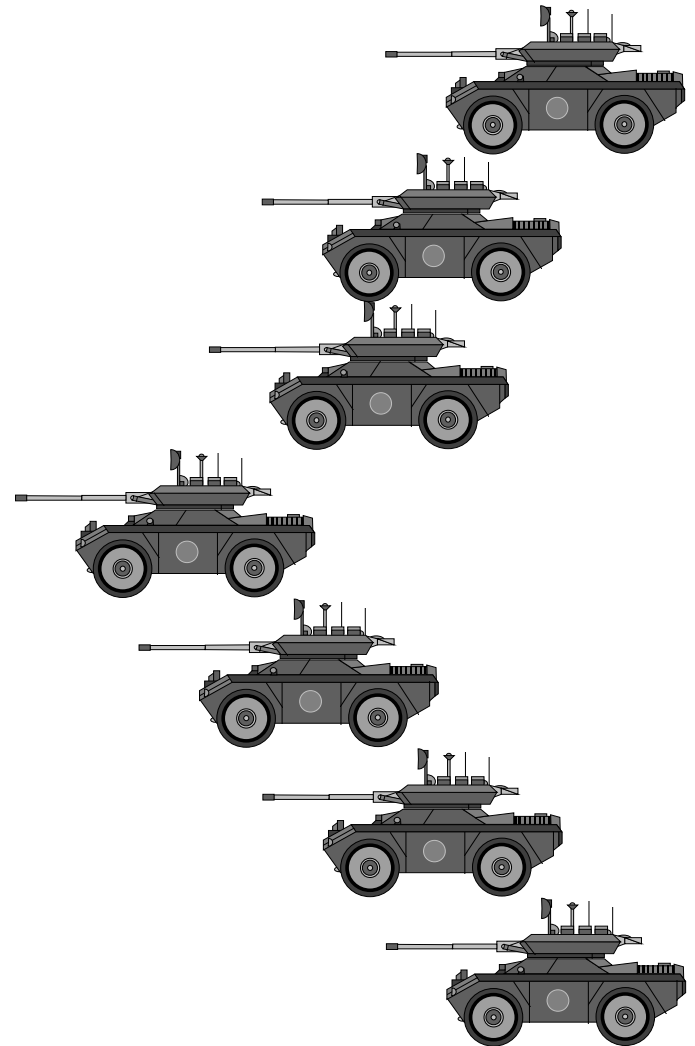


What is Wrong With This Simulated Platoon?



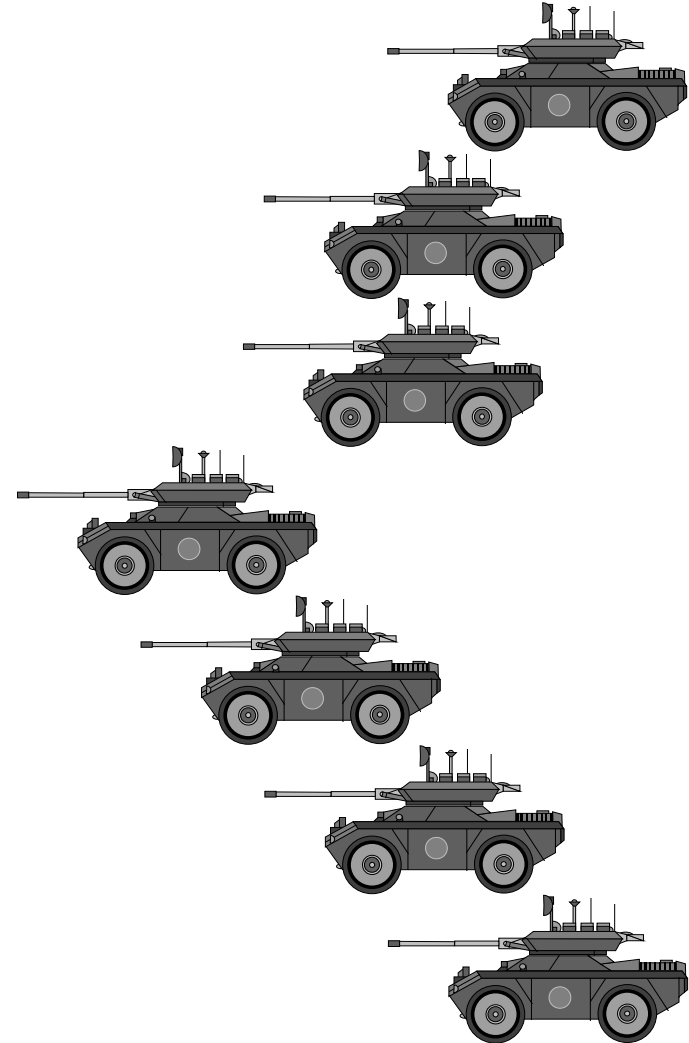


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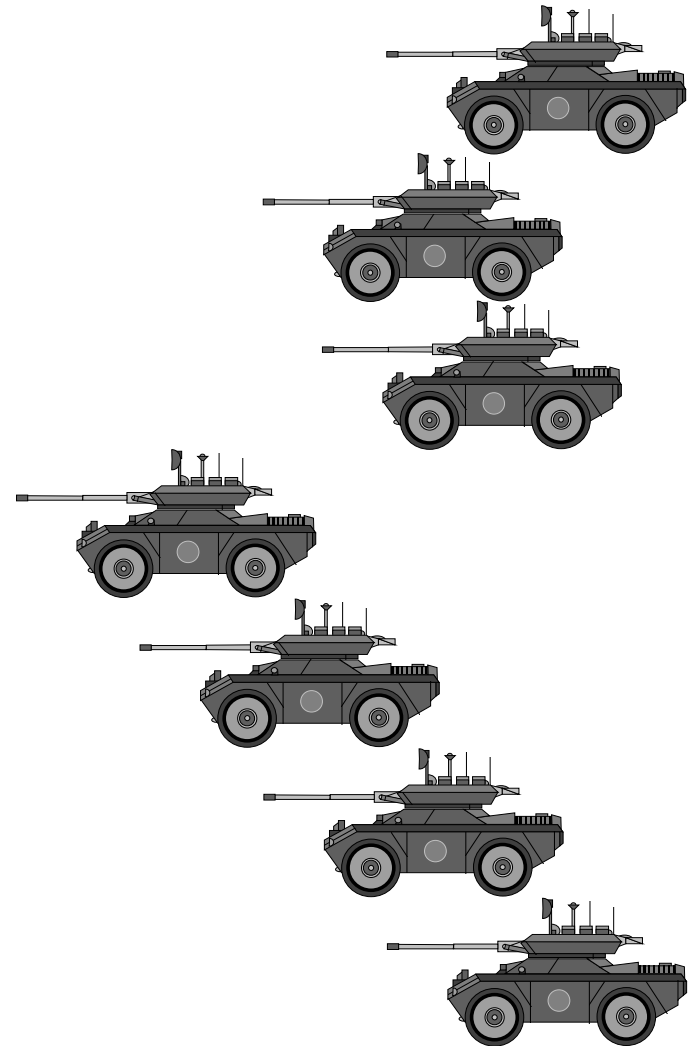


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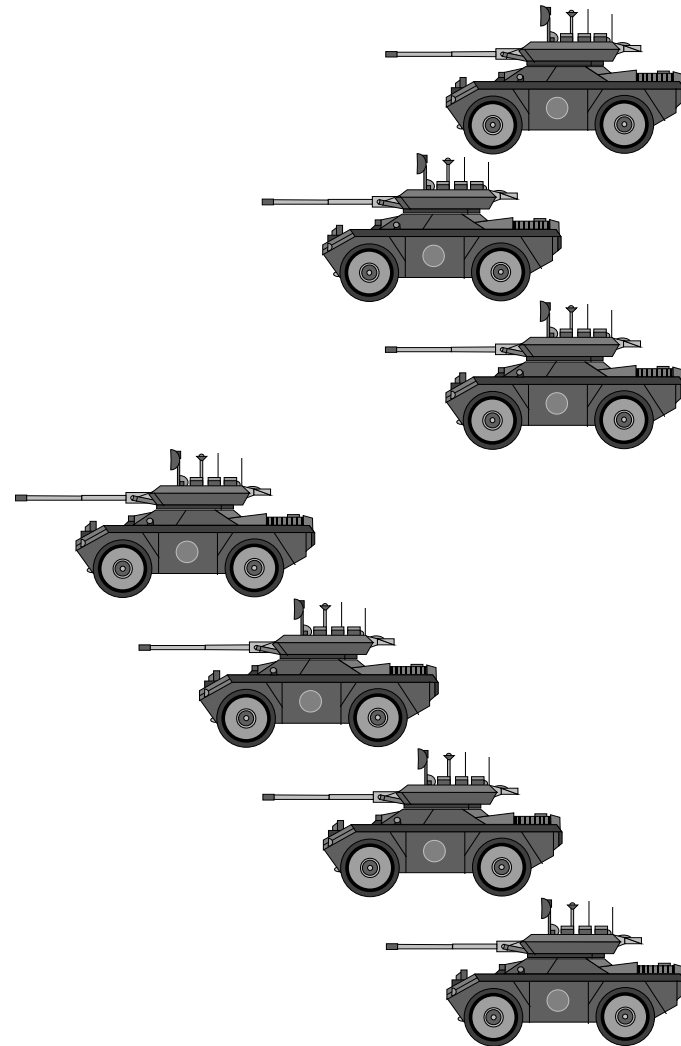


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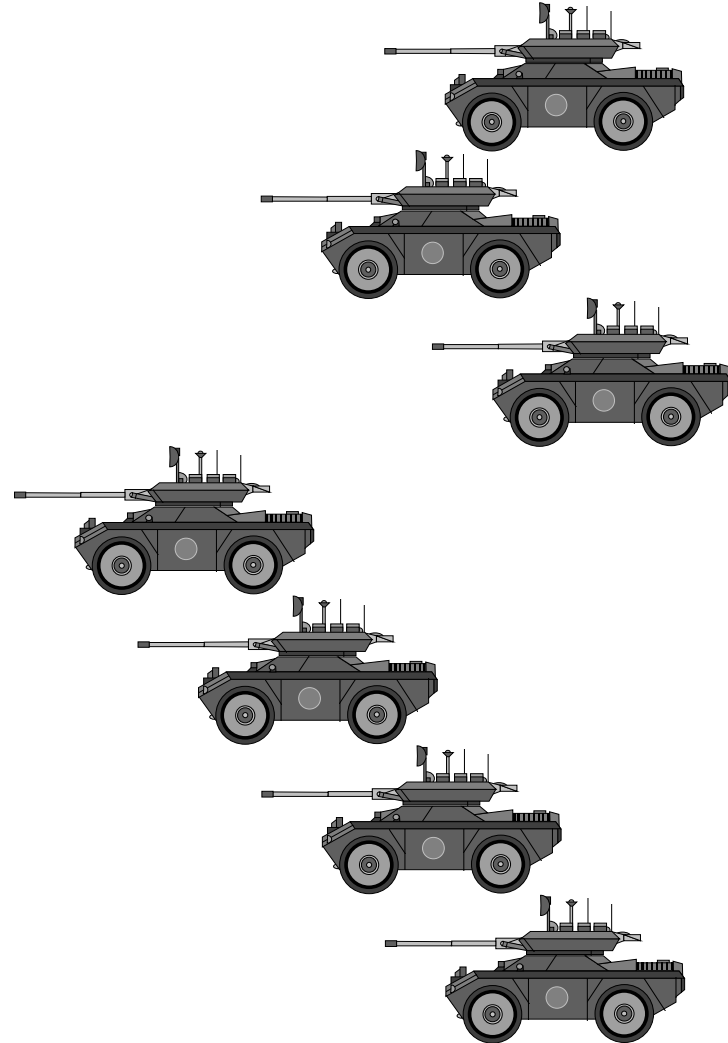


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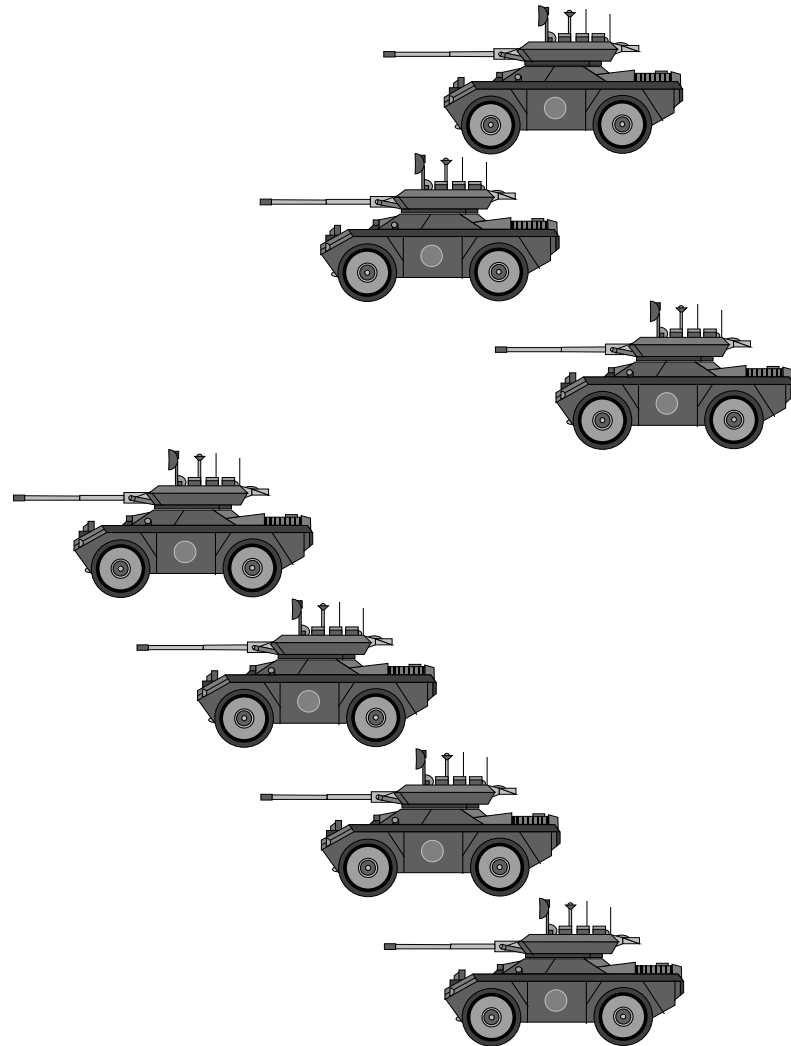


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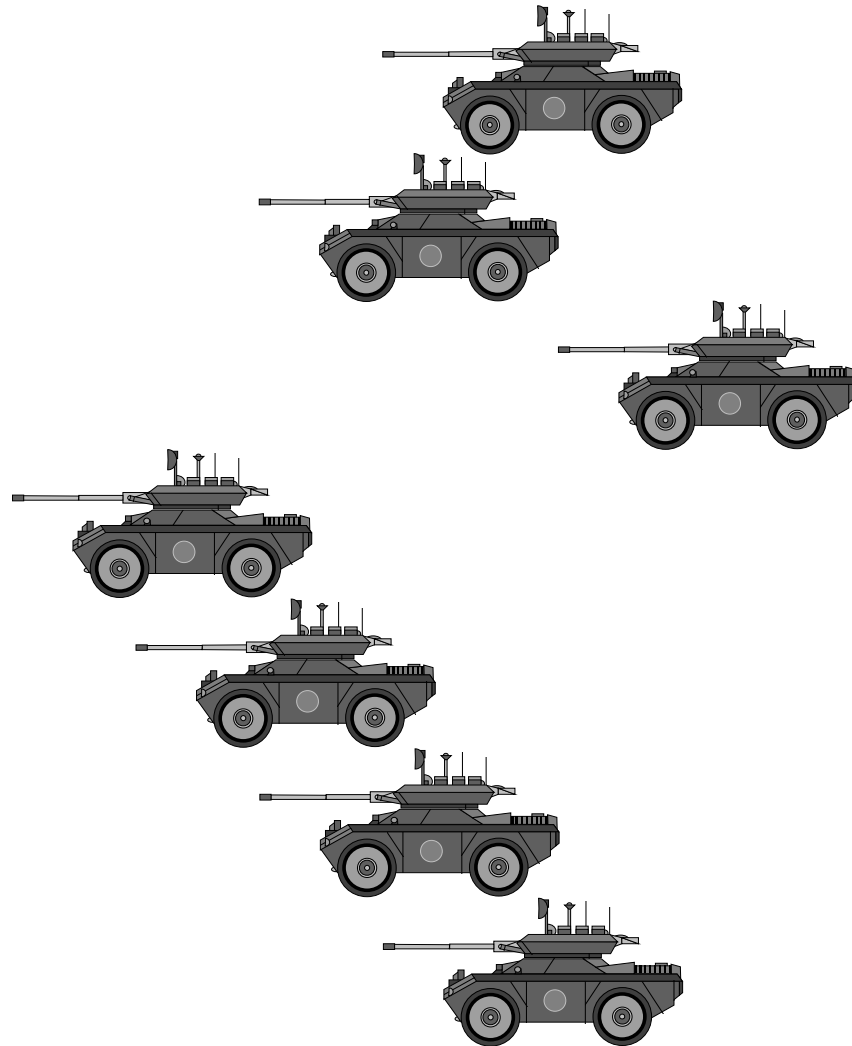


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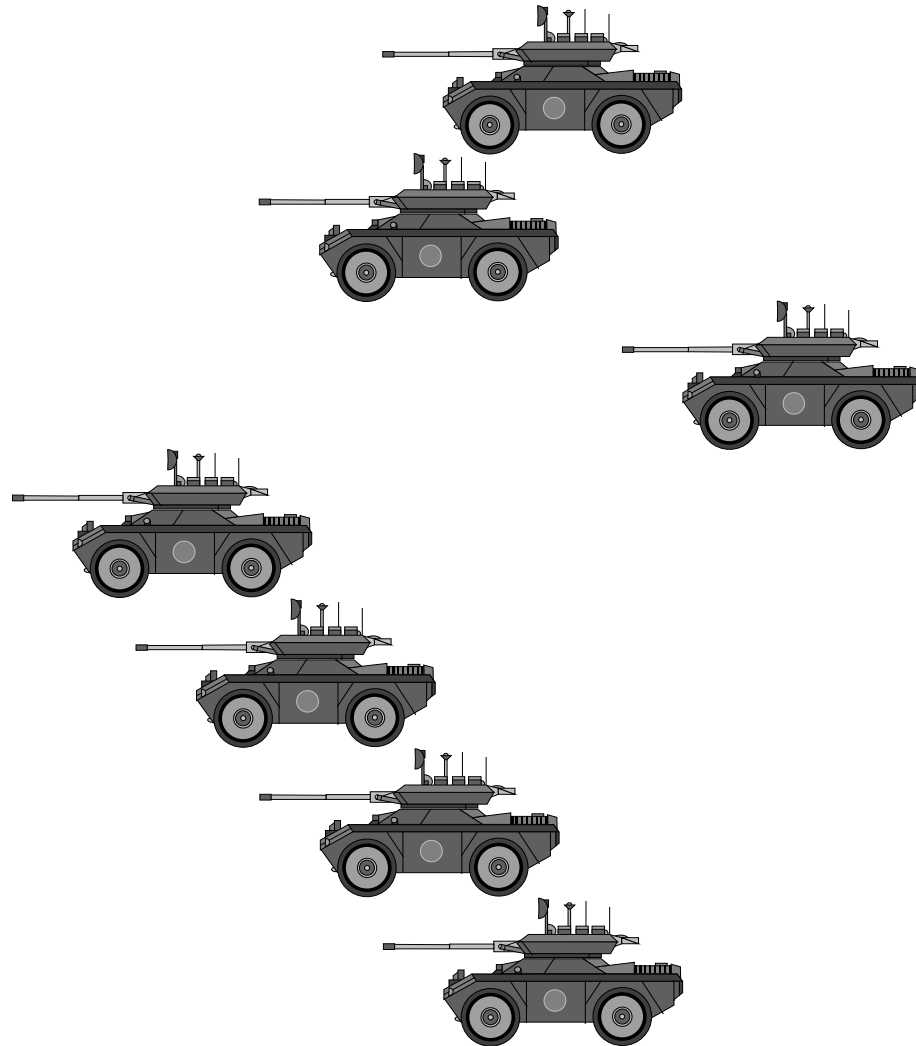


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- The platoon disbanded just as this vehicle was joining up.
- Mismatched clocks meant that different parts of the simulation couldn't agree on if/when the vehicle joined the platoon.



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Other errors were identified:

- The system loses information when the simulation is paused.
- Various cases occur where the system waits for events that will never occur (deadlock condition).

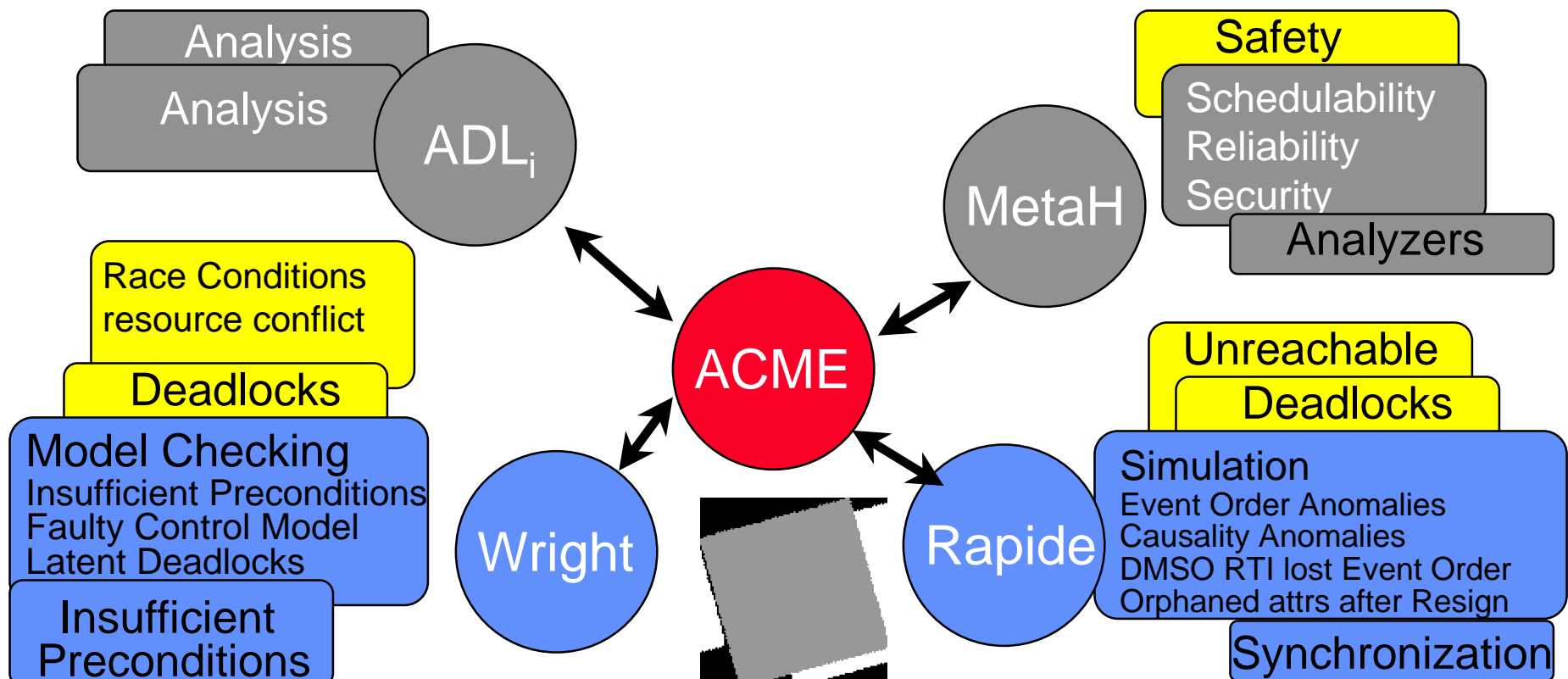
These potential causes were all discovered by Architecture Analysis



Multiple Faults? Multiple Analyses!

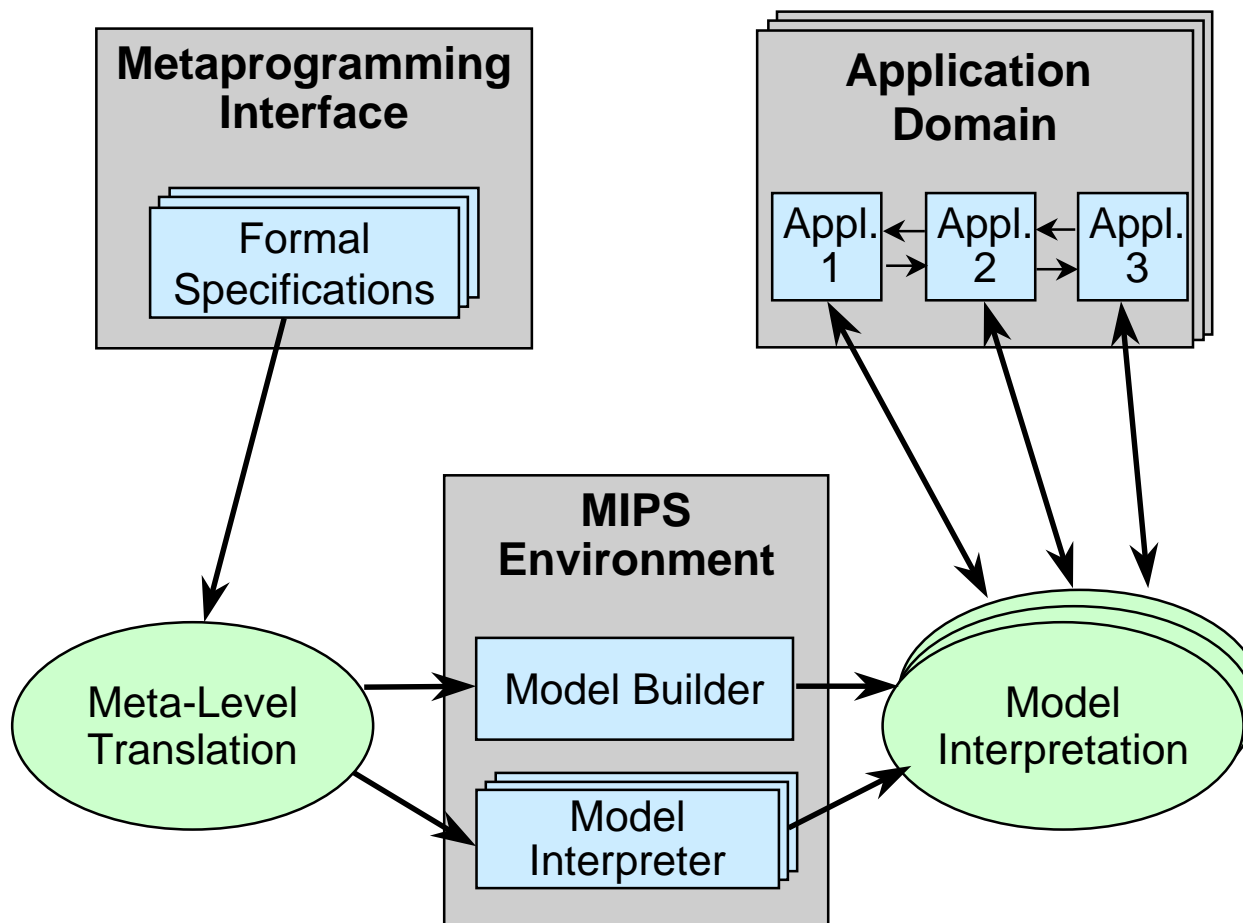
ACME developed as common interchange mechanism

- Supports common static analysis services
- Provides tool access through ADL translation
- Facilitates development of domain-specific notations





Automated Composition and Generation



Impact

- Automated component composition, **not custom coding**
- Shift engineering focus to designing for change
- Months of setup time reduced to hours
- AEDC estimated 1996 return – **\$10M**



EDCS Technical Approach

Design
Management

Test and
Recertification

Architecture

A circular diagram with three arrows forming a loop. The top arrow is red and points right. The bottom arrow is pink and points left. The left arrow is green and points up. The word "Architecture" is written in blue, underlined, across the center of the loop.

Incremental
change incurs
incremental cost!

Disciplined
Construction



Test and Recertification

- **Requirement:**

- Test effort proportional to size of change



One-net

- **Problem Today:**

- Massive retest is expensive and time consuming
- Testing is blind (usually started from scratch – can't use analysis results or test history)



One-net

- **EDCS Approach:**

- Specification-based Test Selection and Test Oracles
 - » **Static Dependency Analysis**
- Regression testing based on test history and architectural analysis
- Automated test instrumentation



Test and Recertification

Test and Analysis Tool Transition

- QuEST supported by Motorola, CDI, SW Bell, Motorola, Nortel, Lockheed, Hughes, SAIC
- Quest v2.0 Toolset Delivered, includes C/C++ processing components
- Conducting annual Commercial Tools and State-of-Practice Surveys
- Work underway to integrate NRL Formal Requirements tools



Package

Safe Upgrade Capability

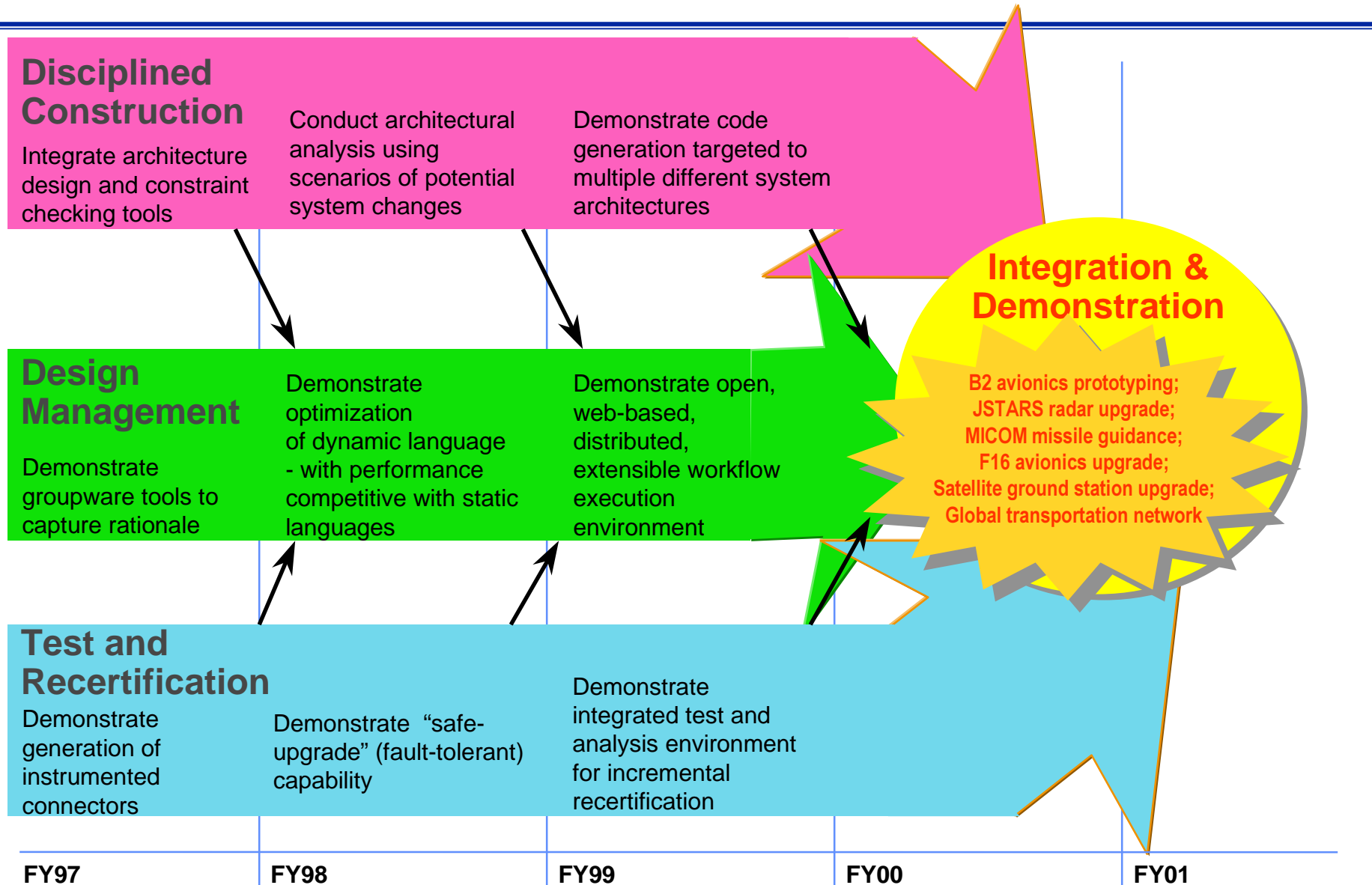
- Make changes to real-time software safer, in spite of potential (new) errors
- Scenario: Users need to upgrade baseline system to incorporate, e.g.,:
 - new functionality (e.g., Automated Maneuver and Attack System - AMAS algorithm, introduction of GPS)
 - algorithmic improvements
- Approach – analytically redundant modules generated from architectural specifications



Package



Roadmap

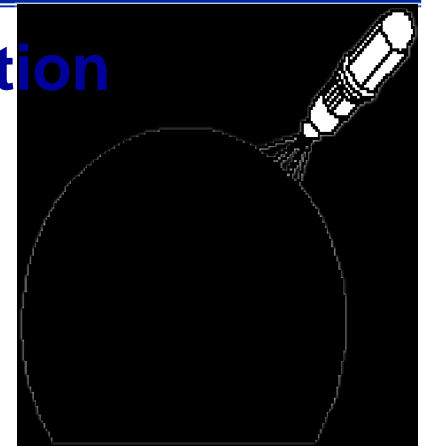




EDCS Technology Demonstrations

Satellite Control Network/Satellite Ground Station (SCN/SGS) upgrade: integrate an additional satellite and its data [USC/CSE, TRW & Aerospace]

- Capture design rationale
- Analyze alternative architectures
- Modify architectures using design rationale



Upgrade B2 software to support in-flight mission planning, build simulation environment [Northrop/Grumman]

- Use rapid prototyping
- Demonstrate architecture-level analysis, software understanding and visualization
- Conduct incremental test and certification

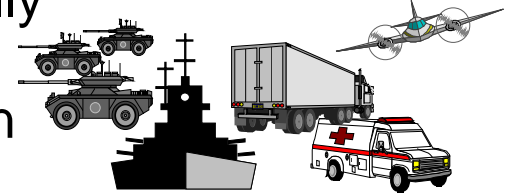




EDCS Technology Demonstrations

U.S. Transportation Command (USTRANSCOM) Global Transportation Network (GTN) [Lockheed Martin]

- WWW-based access to information synthesized from life-cycle artifacts
- Process, project, and product management capabilities
- Configuration management across geographically distributed sites
- Integration/evaluation of architectural description languages and tools



E-8C Joint Surveillance Target Attack Radar System (JSTARS) [Modus Operandi, Northrop, USC, USC-ISI]



- CORBA-based infrastructure for system representation and analysis
- Requirements negotiation and management
- Intelligent documentation
- Legacy data integration

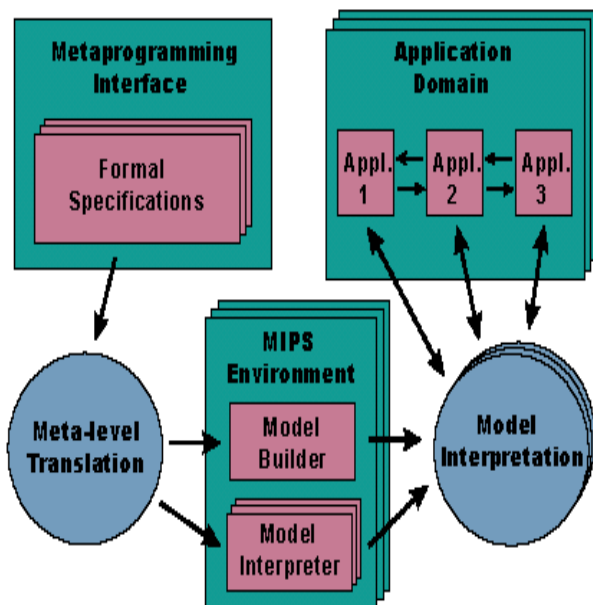


EDCS Technology Demonstrations

High Confidence F-16 Avionics Upgrade:

[Carnegie Mellon University, SEI, & Lockheed Martin]

- INSERT technology for safe upgrades (fault tolerance)
- Formal architecture descriptions (using Honeywell's MetaH)
- Test and analysis
- Code synthesis



Integrated Test Information System:

[Vanderbilt University, Arnold Engineering Development Center]

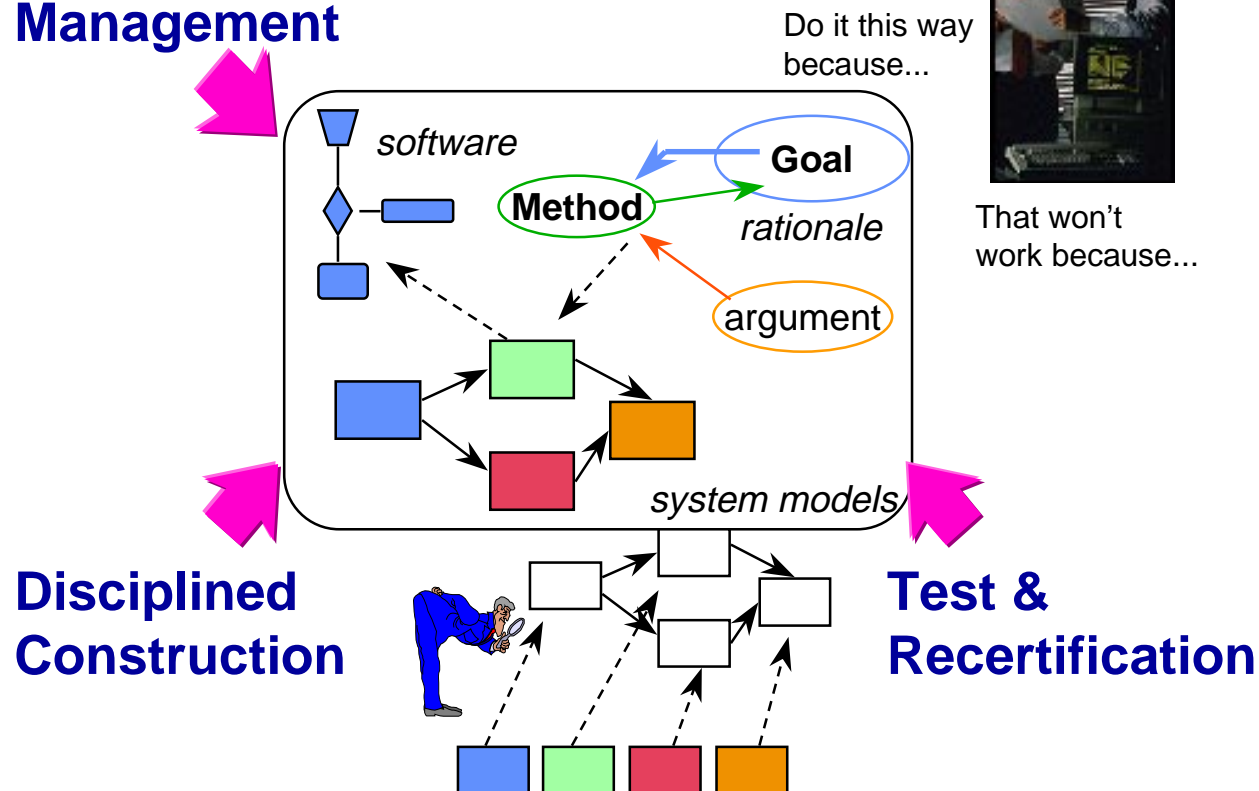
- Domain specific modeling and program synthesis environments
- CORBA-based integration of system design and access to test data (Catalyst)
- Dynamic Probes
- Java program generators



Vision

Develop the technologies needed for continuous evolution of families of long-lived military software systems with costs proportional to the size of the change

Design Management



Environment

- Long system lifetimes
- Changing missions
- Loss of design rationale
- Languages & tools sacrifice flexibility for efficiency
- Commercial sector focus on high-volume, modest reliability



Architecture / Construction

Architecture describes :

- component **topology** and **interactions**
- in terms of legal and illegal **configurations** and **sequences of events**.

EDCS is adding notions of **constraints**, **dynamic configurations**, and **standard representation**.

It is particularly useful for errors related to event sequences – these cause deadlocks, lost data, erroneous results